

[gex68] Divergence and curl in rectilinear and cylindrical coordinates

Consider the following three vector fields stated in Cartesian coordinates:

$$\mathbf{v}_1 = x \hat{\mathbf{i}} + y \hat{\mathbf{j}} + z \hat{\mathbf{k}}, \quad \mathbf{v}_2 = -y \hat{\mathbf{i}} + x \hat{\mathbf{j}}, \quad \mathbf{v}_3 = \ln(x^2 + y^2) \hat{\mathbf{k}}.$$

- Express each vector in cylindrical coordinates.
- Calculate the divergence of each vector using Cartesian and cylindrical coordinates.
- Calculate the curl of each vector using Cartesian and cylindrical coordinates.
- Convert the vector $\nabla \times \mathbf{v}_3$ from Cartesian to cylindrical coordinates by using the transformation relations for the components and those for the unit vectors.

Hints: Use the Mathematica commands `Div[v1[ρ, φ, z], {ρ, φ, z}, "Cylindrical"]` and equivalent for the application of differential operators.

Solution: